



ABSTRACT OF THE DISCLOSURE

A method of generating a new path to a destination node (29G) is generated in a virtual environment comprising having a plurality of nodes (29A-G). The method comprises nodal storing nodal information identifying one or more nodes associated with a previously created path to said the destination node, dynamically reconfiguring the topology of the virtual environment to define a start node (29A) for said the new path, and processing said the stored nodal information to determine the new path to said the destination (29G) by including at least one node of said the previously created path.